

Generalization Bounds

Realizable case

Theorem: Fix a finite hypothesis class \mathcal{H} so that $|\mathcal{H}| < \infty$ and for all $h \in \mathcal{H}$ we have $h(x) \in \{-1, 1\}$. Let $(x_1, y_1), \dots, (x_n, y_n) \stackrel{iid}{\sim} \nu$ where $y_i \in \{-1, 1\}$. For any $h \in \mathcal{H}$ define $\hat{R}_n(h) = \frac{1}{n} \sum_{i=1}^n \mathbf{1}\{h(x_i) \neq y_i\}$ and $R(h) = \mathbb{P}(h(X) \neq Y)$ where $(X, Y) \sim \nu$. Assume there exists an $h_* \in \mathcal{H}$ such that $R(h_*) = 0$. If $\hat{h} = \arg \min_{h \in \mathcal{H}} \hat{R}_n(h)$ then with probability at least $1 - \delta$ we have

$$R(\hat{h}) \leq \frac{\log(|\mathcal{H}|/\delta)}{n}$$

where $(X, Y) \sim \nu$.

Realizable case - Proof

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$$R(\hat{h}) \leq \frac{\log(|\mathcal{H}|/\delta)}{n}$$

where $(X, Y) \sim \nu$.

Corollary Under the conditions of the theorem (i.e., there exists an $h_* \in \mathcal{H}$ such that $R(h_*) = 0$, $(x_i, y_i) \stackrel{iid}{\sim} \nu$, and $\hat{h} = \arg \min_{h \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^n \mathbf{1}\{h(x_i) \neq y_i\}$) we have $\mathbb{E}[R(\hat{h})] \leq \int_{\epsilon=0}^d \mathbb{P}(R(\hat{h}) \geq \epsilon) \leq \frac{2 \log(|\mathcal{H}|)}{n}$

Agnostic (Non-realizable) case

Theorem: Fix a finite hypothesis class \mathcal{H} so that $|\mathcal{H}| < \infty$ and for all $h \in \mathcal{H}$ we have $h(x) \in \{-1, 1\}$. Let $(x_1, y_1), \dots, (x_n, y_n) \stackrel{iid}{\sim} \nu$ where $y_i \in \{-1, 1\}$. For any $h \in \mathcal{H}$ define $\hat{R}_n(h) = \frac{1}{n} \sum_{i=1}^n \mathbf{1}\{h(x_i) \neq y_i\}$ and $R(h) = \mathbb{P}(h(X) \neq Y)$ where $(X, Y) \sim \nu$. If $\hat{h} = \arg \min_{h \in \mathcal{H}} \hat{R}_n(h)$ then with probability at least $1 - \delta$ we have

$$R(\hat{h}) - R(h_*) \leq \sqrt{\frac{2 \log(|\mathcal{H}|/\delta)}{n}}.$$

$$h_* = \arg \min_{h \in \mathcal{H}} R(h)$$

$$R(\hat{h}) - R(h_*) = R(\hat{h}) - \hat{R}_n(\hat{h}) + \hat{R}_n(\hat{h}) - \hat{R}_n(h_*) + \hat{R}_n(h_*) - R(h_*)$$

≤ 0

$$\leq \frac{1}{n} \sum_{i=1}^n \underbrace{(\mathbb{P}(\hat{h}(X) \neq Y))}_{\mu} - \underbrace{\mathbb{1}\{\hat{h}(x_i) \neq y_i\}}_{z_i} + \frac{1}{n} \sum_{i=1}^n (\mathbb{1}\{h_*(x_i) \neq y_i\} - \mathbb{P}(h_*(X) \neq Y))$$

$$\mathbb{P}\left(\bigcup_{h \in \mathcal{H}} \left\{ \frac{1}{n} \sum_{i=1}^n (P(h(x_i) + Y) - \mathbb{1}\{h(x_i) + y_i\}) > \varepsilon \right\}\right)$$

$$\leq \sum_{h \in \mathcal{H}} \mathbb{P}\left(\frac{1}{n} \sum_{i=1}^n (P(h(x_i) + Y) - \mathbb{1}\{h(x_i) + y_i\}) > \varepsilon\right)$$

$$\leq \delta |\mathcal{H}| \leq \delta'$$

$$\varepsilon = \sqrt{\frac{\log(1/\delta)}{2n}}$$

 \Rightarrow

$$\varepsilon' = \sqrt{\frac{\log(|\mathcal{H}|/\delta)}{2n}}$$

Agnostic (Non-realizable) case - Proof

Corollary

Lemma (Hoeffding's inequality): Let $Z_1, \dots, Z_n \stackrel{iid}{\sim} \nu$ where $\mathbb{E}[Z_i] = \mu$ and $Z_i \in [a, b]$ almost surely. Then

$$\mathbb{P} \left(\frac{1}{n} \sum_{i=1}^n Z_i \geq \mu + \epsilon \right) \leq \exp \left(\frac{2n\epsilon^2}{|b-a|^2} \right).$$

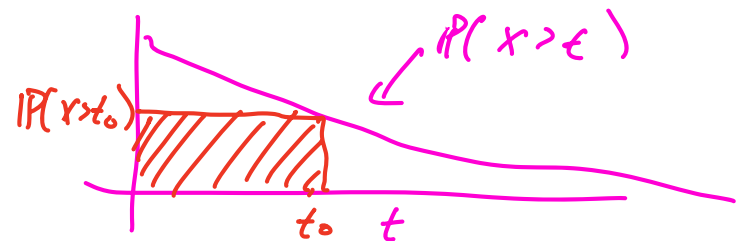
Under above conditions

$$\mathbb{E}[X] = \int_0^{\infty} \mathbb{P}(X > t) dt$$

$$\mathbb{E} \left[\exp(\lambda(Z - \mu)) \right] \leq \exp(\lambda^2 (b-a)^2 / 8)$$

For any positive R.V. X (i.e. $X \geq 0$ a.s.)

$$\mathbb{P}(X > t) \leq \frac{\mathbb{E}[X]}{t}$$



$$\mathbb{P}\left(\frac{1}{n} \sum_i z_i > \mu + \varepsilon\right) \stackrel{\lambda > 0}{=} \mathbb{P}\left(\exp\left(\lambda \sum_{i=1}^n (z_i - \mu)\right) > \exp(\lambda \varepsilon n)\right)$$

$$\leq e^{-\lambda \varepsilon n} \mathbb{E}\left[\exp\left(\lambda \sum_{i=1}^n (z_i - \mu)\right)\right]$$

$$= e^{-\lambda \varepsilon n} \mathbb{E}\left[\prod_{i=1}^n \exp(\lambda (z_i - \mu))\right]$$

$$= e^{-\lambda \varepsilon n} \prod_{i=1}^n \mathbb{E}\left[\exp(\lambda (z_i - \mu))\right]$$

$$= e^{-\lambda \varepsilon n} \mathbb{E}\left[\exp(\lambda (z_1 - \mu))\right]^n$$

$$= e^{-\lambda \varepsilon n + \lambda^2 (b-a)/8}$$

Optimize λ

$$= e^{-2n\varepsilon^2/(b-a)^2}$$

Agnostic (Non-realizable) case - Proof

Agnostic (Non-realizable) case

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$$R(\hat{h}) - R(h_*) \leq \sqrt{\frac{2 \log(|\mathcal{H}|/\delta)}{n}}.$$

Corollary Under the conditions of the theorem (i.e., $(x_i, y_i) \stackrel{iid}{\sim} \nu$, and $\hat{h} = \arg \min_{h \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^n \mathbf{1}\{h(x_i) \neq y_i\}$) and $|\mathcal{H}| \geq n$, we have $\mathbb{E}[R(\hat{h})] - R(h_*) \leq \sqrt{\frac{8 \log(|\mathcal{H}|)}{n}}$

Agnostic (Non-realizable) case - Interpolation

Theorem: Fix a finite hypothesis class \mathcal{H} so that $|\mathcal{H}| < \infty$ and for all $h \in \mathcal{H}$ we have $h(x) \in \{-1, 1\}$. Let $(x_1, y_1), \dots, (x_n, y_n) \stackrel{iid}{\sim} \nu$ where $y_i \in \{-1, 1\}$. For any $h \in \mathcal{H}$ define $\hat{R}_n(h) = \frac{1}{n} \sum_{i=1}^n \mathbf{1}\{h(x_i) \neq y_i\}$ and $R(h) = \mathbb{P}(h(X) \neq Y)$ where $(X, Y) \sim \nu$. If $\hat{h} = \arg \min_{h \in \mathcal{H}} \hat{R}_n(h)$ then with probability at least $1 - \delta$ we have

$$R(\hat{h}) - R(h_*) \leq \sqrt{\frac{2R(h_*) \log(2|\mathcal{H}|/\delta)}{n}} + \frac{\log(2|\mathcal{H}|/\delta)}{n}.$$

Proof: Use Bernstein's inequality instead of Hoeffding. ■

Infinite classes

Theorem: Fix a finite hypothesis class \mathcal{H} so that $|\mathcal{H}| < \infty$ and for all $h \in \mathcal{H}$ we have $h(x) \in \{-1, 1\}$. Let $(x_1, y_1), \dots, (x_n, y_n) \stackrel{iid}{\sim} \nu$ where $y_i \in \{-1, 1\}$. For any $h \in \mathcal{H}$ define $\hat{R}_n(h) = \frac{1}{n} \sum_{i=1}^n \mathbf{1}\{h(x_i) \neq y_i\}$ and $R(h) = \mathbb{P}(h(X) \neq Y)$ where $(X, Y) \sim \nu$. If $\hat{h} = \arg \min_{h \in \mathcal{H}} \hat{R}_n(h)$ then with probability at least $1 - \delta$ we have

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What if $|\mathcal{H}|$ is *infinite* such as the space of all hyperplane classifiers?

Infinite classes

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What if $|\mathcal{H}|$ is *infinite* such as the space of all hyperplane classifiers?

Lots of tools to address this:

- minimum description length
- VC-dimension and Rademacher complexity
- Covering number / log-entropy bounds

Online Learning

Realizable case

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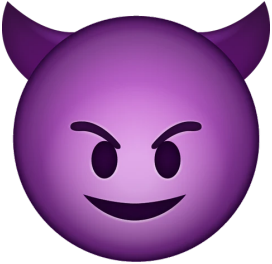
$$R(\hat{h}) \leq \frac{\log(|\mathcal{H}|/\delta)}{n}$$

where $(X, Y) \sim \nu$.

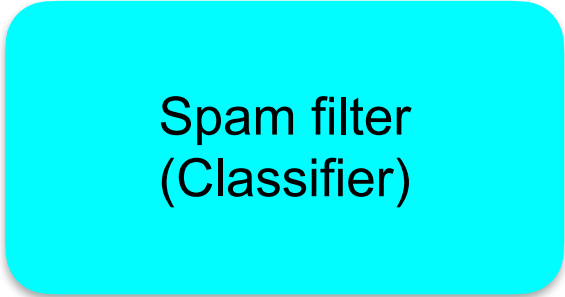
All the guarantees of the previous section (and the entirety of this class so far) has relied critically on (x, y) being drawn **IID**. Can we say anything if (x, y) are chosen **adversarially**?

Online learning

Spammer



x_t

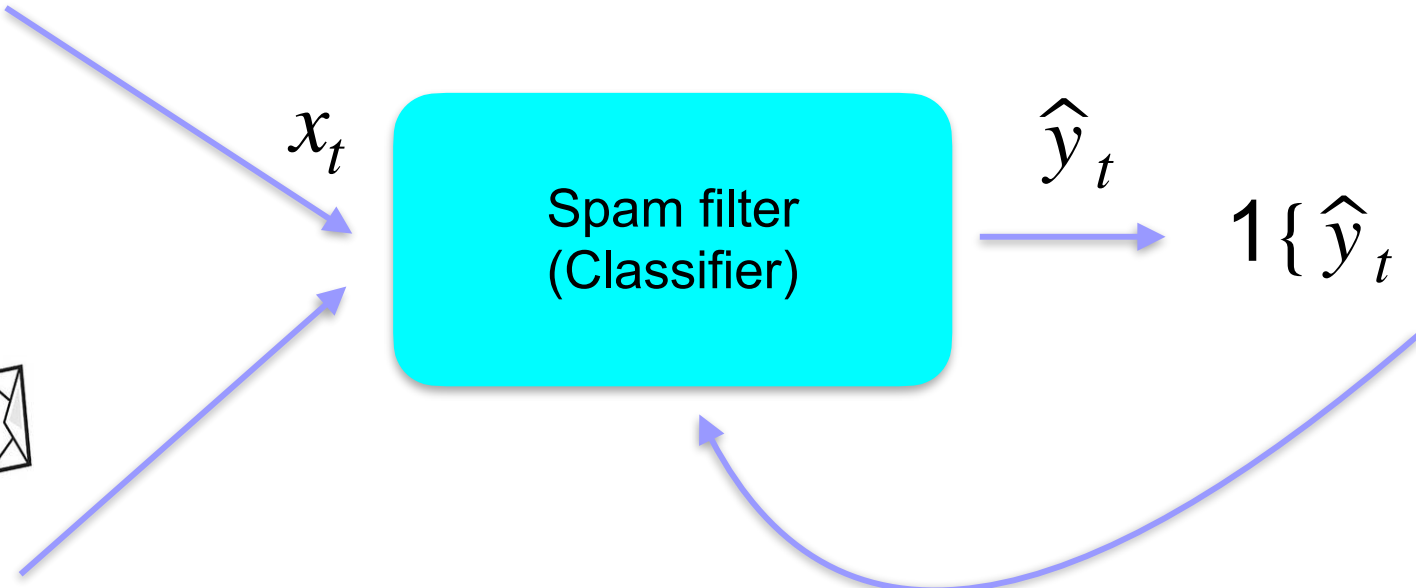


\hat{y}_t

$1\{\hat{y}_t \neq y_t\}$



Real mail



Online learning

Input: \mathcal{H} with $|\mathcal{H}| < \infty$

for $t = 1, 2, \dots$

x_t arrives

Player picks $h_t \in \mathcal{H}$

y_t is revealed

Player receives loss $\ell(h_t, (x_t, y_t)) = \mathbf{1}\{h_t(x_t) \neq y_t\}$

Goal:

Minimize mistakes

$$\sum_{t=1}^T \mathbf{1}\{h_t(x_t) \neq y_t\}$$

Settings of interest:

IID $(x_t, y_t) \sim \nu$

Adversarial (x_t, y_t) arbitrary

Online learning - IID

Input: \mathcal{H} with $|\mathcal{H}| < \infty$

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IID

$$(x_t, y_t) \sim \nu$$

We know learning theory! Choose $h_t \in \arg \min_{h \in \mathcal{H}} \sum_{s=1}^{t-1} \mathbf{1}\{h(x_s) \neq y_s\}$

Online learning - IID

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for $t = 1, 2, \dots$

x_t arrives

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IID $(x_t, y_t) \sim \nu$

Corollary Under the conditions of the theorem (i.e., there exists an $h_* \in \mathcal{H}$ such that $R(h_*) = 0$, $(x_i, y_i) \stackrel{iid}{\sim} \nu$, and $\hat{h} = \arg \min_{h \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^n \mathbf{1}\{h(x_i) \neq y_i\}$) we have $\mathbb{E}[R(\hat{h})] \leq \int_{\epsilon=0}^d \mathbb{P}(R(\hat{h}) \geq \epsilon) \leq \frac{2 \log(|\mathcal{H}|)}{n}$

Online learning - IID

Input: \mathcal{H} with $|\mathcal{H}| < \infty$

for $t = 1, 2, \dots$

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$$\begin{aligned} \mathbb{E} \left[\sum_{t=1}^T \mathbf{1}\{h_t(x_t) \neq y_t\} \right] &\leq 1 + \sum_{t=2}^T \mathbb{E}[\mathbb{P}(h_t(x_t) \neq y_t)] \\ &\leq 1 + \sum_{t=2}^T \mathbb{E}[R(h_t)] \leq 1 + \sum_{t=2}^T \frac{2 \log(|\mathcal{H}|)}{t-1} \leq 2 + 2 \log(|\mathcal{H}|) \log(T) \end{aligned}$$

of mistakes grows only logarithmically!

Online learning - Adversarial

Input: \mathcal{H} with $|\mathcal{H}| < \infty$

for $t = 1, 2, \dots$

x_t arrives

Player picks $h_t \in \mathcal{H}$

y_t is revealed

Player receives loss $\ell(h_t, (x_t, y_t)) = \mathbf{1}\{h_t(x_t) \neq y_t\}$

Goal:

Minimize mistakes

$$\sum_{t=1}^T \mathbf{1}\{h_t(x_t) \neq y_t\}$$

Adversarial (x_t, y_t) arbitrary

Online learning - Adversarial

Input: \mathcal{H} with $|\mathcal{H}| < \infty$

for $t = 1, 2, \dots$

x_t arrives

Player picks $h_t \in \mathcal{H}$

y_t is revealed

Player receives loss $\ell(h_t, (x_t, y_t)) = \mathbf{1}\{h_t(x_t) \neq y_t\}$

Goal:

Minimize mistakes

$$\sum_{t=1}^T \mathbf{1}\{h_t(x_t) \neq y_t\}$$

Adversarial (x_t, y_t) arbitrary $y_t = h_a(x_t)$ for $h_a \notin \mathcal{H}$

We know learning theory! Choose $h_t \in \arg \min_{h \in \mathcal{H}} \sum_{s=1}^{t-1} \mathbf{1}\{h(x_s) \neq y_s\}$?

Online learning - Adversarial

Input: \mathcal{H} with $|\mathcal{H}| < \infty$

for $t = 1, 2, \dots$

Simultaneously $\left\{ \begin{array}{l} x_t \text{ arrives} \\ \text{Player picks } h_t \in \mathcal{H} \\ y_t \text{ is revealed} \end{array} \right.$

Player receives loss $\ell(h_t, (x_t, y_t)) = \mathbf{1}\{h_t(x_t) \neq y_t\}$

Goal:

Minimize mistakes

$$\sum_{t=1}^T \mathbf{1}\{h_t(x_t) \neq y_t\}$$

Adversarial (x_t, y_t) arbitrary $y_t = h_A(x_t)$

We know learning theory! Choose $h_t \in \arg \min_{h \in \mathcal{H}} \sum_{s=1}^{t-1} \mathbf{1}\{h(x_s) \neq y_s\}$?

Claim There exists a sequence $\{(x_t, y_t)\}_{t=1}^T$ and $\hat{h}_t \in \arg \min_{h \in \mathcal{H}} \sum_{s=1}^{t-1} \mathbf{1}\{h(x_s) \neq y_s\}$ such that the strategy makes $\min\{|\mathcal{H}|, T\}$ mistakes.

Hint: many classifiers achieve minimum, assume adversary knows your tie-breaking strategy

Online learning - Adversarial

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for $t = 1, 2, \dots$

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Player picks $h_t \in \mathcal{H}$

y_t is revealed

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Goal:

Minimize mistakes

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Adversarial (x_t, y_t) arbitrary $y_t = h_{\star}(x_t)$

Halving Algorithm

Input: \mathcal{H} with $|\mathcal{H}| < \infty$

Initialize: $V_1 = \mathcal{H}$

for $t = 1, 2, \dots$

x_t arrives

Player picks a $h_t \in V_t : \sum_{h \in V_t} \mathbf{1}\{h(x_t) = h_t(x_t)\} > \sum_{h \in V_t} \mathbf{1}\{h(x_t) = -h_t(x_t)\}$

y_t is revealed

Player receives loss $\ell(h_t, (x_t, y_t)) = \mathbf{1}\{h_t(x_t) \neq y_t\}$

Update $V_{t+1} = \{h \in V_t : h(x_t) = y_t\}$

Online learning - Adversarial

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Either the algorithm doesn't make mistake,
or *at least half* of hypotheses are discarded

Online learning - Adversarial

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Player picks $h_t \in \mathcal{H}$

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Adversarial (x_t, y_t) arbitrary

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Online learning

Assuming that your data is IID is a **very** strong assumption that is almost never true in practice. Online learning is a different paradigm that makes no assumptions but still yields meaningful guarantees.

Assuming there exists a perfect classifier h_* :

- When x_t is drawn IID, empirical risk minimization results in only a number of mistakes that grows like $\log(T)\log(H)$
- When x_t is chosen **adversarially** empirical risk minimization can do arbitrarily badly. But there exist smarter approaches (like Halving algorithm) that make only $\log(H)$ mistakes

Questions?

Exponential weights

Expert prediction

Suppose $b_t \in [0,1]^d$ is a vector of d experts predictions of tomorrow's temperature.

	$t=1$	$t=2$	$t=3$	$t=4$	$t=5$...
Expert 1	.7					
Expert 2	.4					
Expert 3	.6					

Truth $z_t = 5$

$$L_t(i) = |z_t - b_t(i)|$$

Expert prediction

Suppose $b_t \in [0,1]^d$ is a vector of d experts predictions of tomorrow's temperature.

$t=1$ $t=2$ $t=3$ $t=4$ $t=5$...

Expert 1

Expert 2

Expert 3

$$z_t(i) = |b_t(i) - y_t|$$

i th expert's prediction

True temperature

Input: d experts

for $t = 1, 2, \dots$

Player picks $p_t \in \Delta_d$ and plays $I_t \sim p_t$

Adversary simultaneously reveals expert losses $z_t \in [0, 1]^d$

Player pays loss $\langle p_t, z_t \rangle = \mathbb{E}[z_t(I_t)]$

$$z_t(I_t)$$

Expert prediction

Suppose $b_t \in [0,1]^d$ is a vector of d experts predictions of tomorrow's temperature.

$t=1$ $t=2$ $t=3$ $t=4$ $t=5$...

Expert 1

Expert 2

Expert 3

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i th expert's prediction

True temperature

Input: d experts

for $t = 1, 2, \dots$

Player picks $p_t \in \Delta_d$ and plays $I_t \sim p_t$

Adversary simultaneously reveals expert losses $z_t \in [0, 1]^d$

Player pays loss $\langle p_t, z_t \rangle = \mathbb{E}[z_t(I_t)]$

Goal: Minimize regret wrt best

$$\max_{i \in [d]} \sum_{t=1}^T \langle p_t, z_t \rangle - \langle \mathbf{e}_i, z_t \rangle$$

$$= \max_i \mathbb{E} \left[\sum_{t=1}^T z_t(I_t) - z_t(i) \right]$$

Expert prediction

Goal: Minimize regret wrt best

$$\max_{i \in [d]} \sum_{t=1}^T \langle p_t, z_t \rangle - \langle \mathbf{e}_i, z_t \rangle$$

Input: d experts

for $t = 1, 2, \dots$

Player picks $p_t \in \Delta_d$ and plays $I_t \sim p_t$

Adversary simultaneously reveals expert losses $z_t \in [0, 1]^d$

Player pays loss $\langle p_t, z_t \rangle = \mathbb{E}[z_t(I_t)]$

Exponential weights algorithm

Input: d experts, $\eta > 0$

Initialize: $w_1 \in [1, \dots, 1]^T \in \mathbb{R}^d$

for $t = 1, 2, \dots$

Player plays $I_t \sim p_t$ where $p_t(i) = w_t(i) / \sum_{j=1}^d w_t(j)$

Adversary simultaneously reveals expert losses $z_t \in [0, 1]^d$

Player pays loss $\langle p_t, z_t \rangle = \mathbb{E}[z_t(I_t)]$

Player updates weights $w_{t+1}(i) = w_t(i) \exp(-\eta z_t(i))$

Expert prediction

Goal: Minimize regret wrt best

$$\max_{i \in [d]} \sum_{t=1}^T \langle p_t, z_t \rangle - \langle \mathbf{e}_i, z_t \rangle$$

Exponential weights algorithm

Input: d experts, $\eta > 0$

Initialize: $w_1 \in [1, \dots, 1]^T \in \mathbb{R}^d$

for $t = 1, 2, \dots$

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Theorem: If $z_t \in [0, 1]^d \forall t$, and I_t, p_t are chosen by exponential weights then
$$\max_{i \in [d]} \mathbb{E} \left[\sum_{t=1}^T \langle I_t, z_t \rangle - \langle \mathbf{e}_i, z_t \rangle \right] = \max_{i \in [d]} \sum_{t=1}^T \langle p_t, z_t \rangle - \langle \mathbf{e}_i, z_t \rangle \leq \frac{\log(d)}{\eta} + \frac{T\eta}{8}$$

Choosing $\eta = \sqrt{\frac{8 \log(d)}{T}}$ gives regret bound of $\sqrt{T \log(d)/2}$

Online learning in non-separable case

Online learning

Goal: Minimize regret wrt best

$$\max_{h \in \mathcal{H}} \sum_{t=1}^T \mathbf{1}\{h_t(x_t) \neq y_t\} - \mathbf{1}\{h(x_t) \neq y_t\}$$

Input: \mathcal{H} with $|\mathcal{H}| < \infty$
for $t = 1, 2, \dots$

x_t arrives

Player picks $h_t \in \mathcal{H}$

y_t is revealed

Player receives loss $\ell(h_t, (x_t, y_t)) = \mathbf{1}\{h_t(x_t) \neq y_t\}$

Settings of interest:

IID $(x_t, y_t) \sim \nu$

Adversarial (x_t, y_t) arbitrary

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Settings of interest:

IID $(x_t, y_t) \sim \nu$

Choose $h_t \in \arg \min_{h \in \mathcal{H}} \sum_{s=1}^{t-1} \mathbf{1}\{h(x_s) \neq y_s\}$

Corollary Under the conditions of the theorem (i.e., $(x_i, y_i) \stackrel{iid}{\sim} \nu$, and $\hat{h} = \arg \min_{h \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^n \mathbf{1}\{h(x_i) \neq y_i\}$) and $|\mathcal{H}| \geq n$, we have $\mathbb{E}[R(\hat{h})] - R(h_*) \leq \sqrt{\frac{8 \log(|\mathcal{H}|)}{n}}$

$$\implies \max_{h \in \mathcal{H}} \mathbb{E} \left[\sum_{t=1}^T \mathbf{1}\{h_t(x_t) \neq y_t\} - \mathbf{1}\{h(x_t) \neq y_t\} \right] \leq \sqrt{8T \log(|\mathcal{H}|)}$$

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$$\implies \max_{h \in \mathcal{H}} \mathbb{E} \left[\sum_{t=1}^T \mathbf{1}\{h_t(x_t) \neq y_t\} - \mathbf{1}\{h(x_t) \neq y_t\} \right] \leq \sqrt{T \log(|\mathcal{H}|)/2}$$

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Online learning

Assuming that your data is IID is a **very** strong assumption that is almost never true in practice. Online learning is a different paradigm that makes no assumptions but still yields meaningful guarantees.

This section does not assume there exists a perfect classifier h_* but still has strong guarantees on the regret even under adversarially chosen data!

$$\implies \max_{h \in \mathcal{H}} \mathbb{E} \left[\sum_{t=1}^T \mathbf{1}\{h_t(x_t) \neq y_t\} - \mathbf{1}\{h(x_t) \neq y_t\} \right] \leq \sqrt{T \log(|\mathcal{H}|)/2}$$

But requires enumerating hypotheses... not computationally efficient.
What about infinite hypotheses?

Questions?

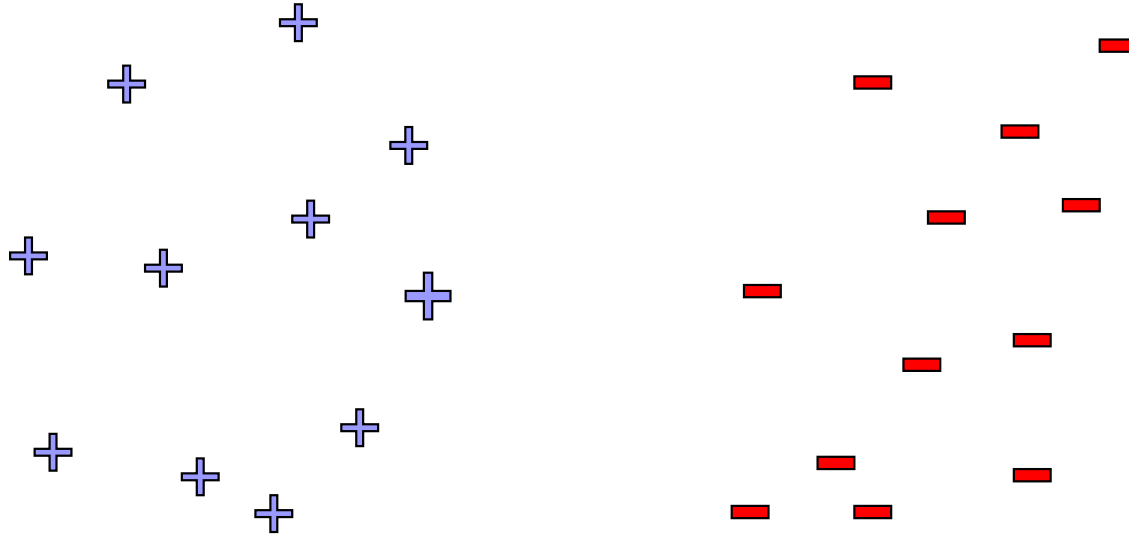
Perceptron

Online learning

- Halving algorithm is efficient, but what about infinite hypothesis classes and computational efficiency?
- Click prediction for ads is a streaming data task:
 - User enters query, predict if a particular ad will be clicked on or not
 - Observe $x_t \in \mathbb{R}^d$, and must predict $y_t \in \{-1, 1\}$
 - User either clicks or doesn't click on ad
 - Label y_t is revealed afterwards
 - Google gets a reward if user clicks on ad
 - Update model for next time

Binary Classification

Assume data is linearly separable:



The Perceptron Algorithm

[Rosenblatt '58, '62]

- Classification setting: $y_t \in \{-1, 1\}$
- Linear model
 - Prediction:
- Training:
 - Initialize weight vector:
 - At each time step:
 - Observe features:
 - Make prediction:
 - Observe true class:
 - Update model:
 - If prediction is not equal to truth

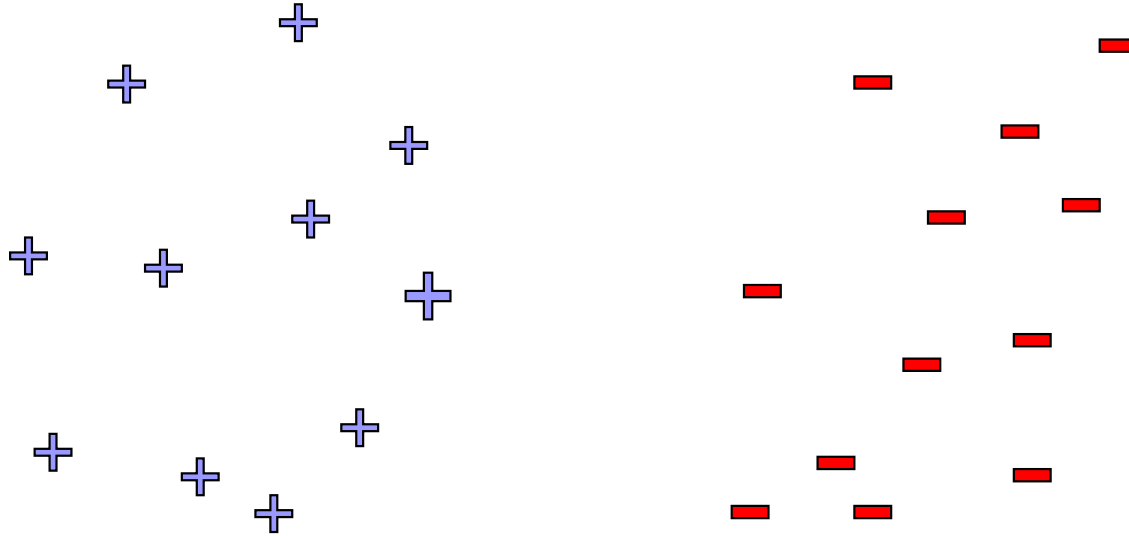
The Perceptron Algorithm

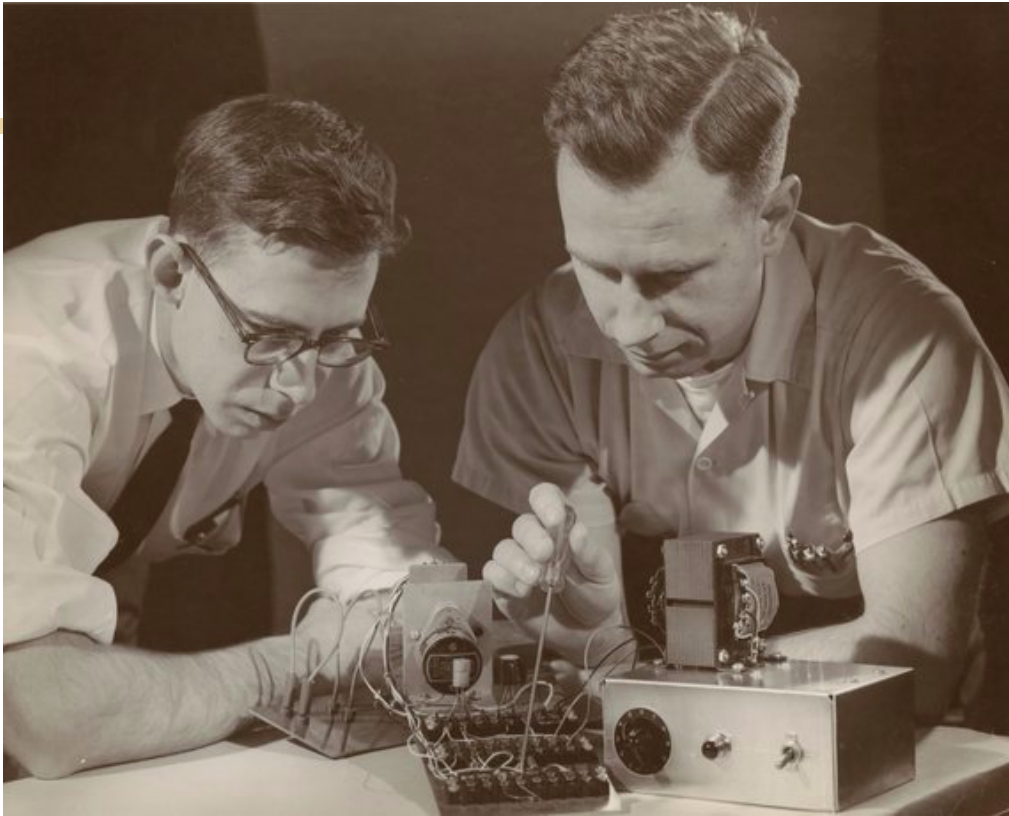
[Rosenblatt '58, '62]

- Classification setting: $y_t \in \{-1, 1\}$
- Linear model
 - Prediction: $\text{sign}(w^\top x_t)$
- Training:
 - Initialize weight vector: $w_1 = 0 \in \mathbb{R}^d$
 - At each time step:
 - Observe features: $x_t \in \mathbb{R}^d$
 - Make prediction: $\text{sign}(w_t^\top x_t)$
 - Observe true class: $y_t \in \{-1, 1\}$
 - Update model:
 - If prediction is not equal to truth $w_{t+1} = w_t + x_t y_t$

Binary Classification

Assume data is linearly separable:





Rosenblatt 1957



"the embryo of an electronic computer that [the Navy] expects will be able to walk, talk, see, write, reproduce itself and be conscious of its existence."

The New York Times, 1958

Perceptron Analysis: Linearly Separable Case

- **Theorem** [Block, Novikoff]:

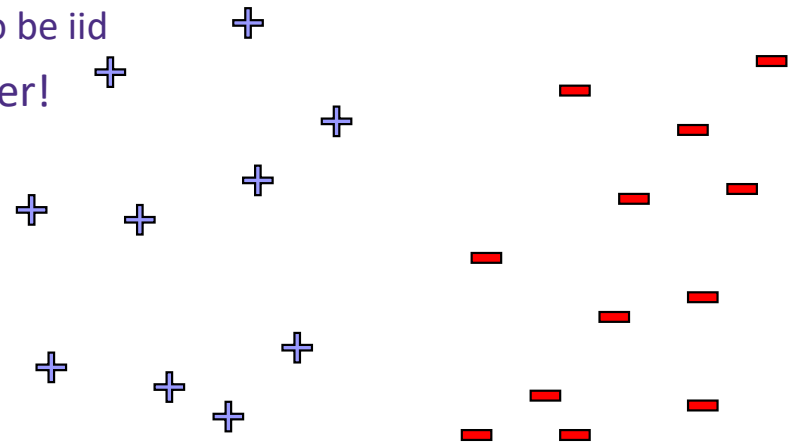
- Given a sequence of labeled examples: $(x_1, y_1), (x_2, y_2), \dots$
- Each feature vector has bounded norm: $\|x\|_2^2 \leq R^2$
- If dataset is linearly separable with a margin:

Exists $w_* \in \mathbb{R}^d$ such that $w_*^\top x_t y_t \geq \gamma$

then for w_t from perceptron we have $\sum_{t=1}^T \mathbf{1}\{\text{sign}(w_t^\top x_t) \neq y_t\} \leq \frac{R^2}{\gamma^2}$

Beyond Linearly Separable Case

- Perceptron algorithm is super cool!
 - No assumption about data distribution!
 - Could be generated by an oblivious adversary, no need to be iid
 - Makes a fixed number of mistakes, and it's done for ever!
 - Even if you see infinite data



Beyond Linearly Separable Case

- Perceptron algorithm is super cool!

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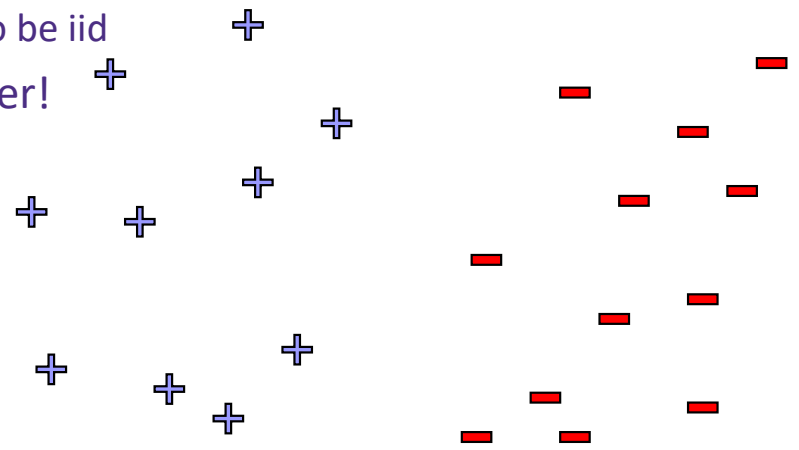
- Even if you see infinite data

- Perceptron is useless in practice!

- Real world not linearly separable

- If data not separable, cycles forever and hard to detect

- Even if separable may not give good generalization accuracy (small margin)



What is the Perceptron Doing???

- When we discussed logistic regression:
 - Started from maximizing conditional log-likelihood
- When we discussed the Perceptron:
 - Started from description of an algorithm
- What is the Perceptron optimizing???? (Wait a few slides)

Online Convex Optimization

Convex surrogate loss functions

Previous section for the **adversarial** case suggested using multiplicative weights over the $|H|$ hypotheses, which is completely intractable in practice.

And in the **stochastic** case we used $h_t \in \arg \min_{h \in \mathcal{H}} \sum_{s=1}^{t-1} \mathbf{1}\{h(x_s) \neq y_s\}$ which is also intractable to compute!

So it seems we have no practical algorithm! Solution: relax the objective.

Convex surrogate loss functions

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And in the **stochastic** case we used $h_t \in \arg \min_{h \in \mathcal{H}} \sum_{s=1}^{t-1} \mathbf{1}\{h(x_s) \neq y_s\}$ which is also intractable to compute!

So it seems we have no practical algorithm! Solution: relax the objective.

Instead of $\max_{h \in \mathcal{H}} \sum_{t=1}^T \mathbf{1}\{h_t(x_t) \neq y_t\} - \mathbf{1}\{h(x_t) \neq y_t\}$

We use $\max_{h \in \mathcal{H}} \sum_{t=1}^T \ell(h_t, (x_t, y_t)) - \ell(h, (x_t, y_t))$ with \mathcal{H} convex

Example: Linear classification takes $\mathcal{H} \subset \mathbb{R}^d$ and $\ell(h, (x_t, y_t)) = \log(1 + \exp(-y_t h^\top x_t))$

Convex surrogate loss functions

Goal: $\max_{h \in \mathcal{H}} \sum_{t=1}^T \ell(h_t, (x_t, y_t)) - \ell(h, (x_t, y_t))$ with \mathcal{H} convex

Online gradient descent

Input: $\mathcal{H} \subset \mathbb{R}^d$, convex loss function ℓ , step size $\eta > 0$

Initialize: Choose any $h_1 \in \mathcal{H}$

for $t = 1, 2, \dots$

Player plays $h_t \in \mathcal{H}$

Adversary simultaneously reveals (x_t, y_t)

Player pays loss $\ell_t(h_t) := \ell(h_t, (x_t, y_t))$

Player updates $w_{t+1} = \Pi_{\mathcal{H}}(w_t - \eta \nabla_h \ell_t(h_t))$

Theorem Online gradient descent satisfies for any $h_* \in \mathcal{H}$

$$\sum_{t=1}^T \ell(h_t, (x_t, y_t)) - \ell(h_*, (x_t, y_t)) \leq \frac{\|h_*\|_2^2}{2\eta} + \frac{\eta}{2} \sum_{t=1}^T \|\nabla_h \ell_t(h_t)\|_2^2$$

if $\max_{h \in \mathcal{H}} \|h\|_2 \leq R$ and $\ell(\cdot)$ is G -Lipschitz then $\text{regret} \leq RB\sqrt{T}$

Proof

Theorem Online gradient descent satisfies for any $h_* \in \mathcal{H}$

$$\sum_{t=1}^T \ell(h_t, (x_t, y_t)) - \ell(h_*, (x_t, y_t)) \leq \frac{\|h_*\|_2^2}{2\eta} + \frac{\eta}{2} \sum_{t=1}^T \|\nabla_h \ell_t(h_t)\|_2^2$$

Questions?
